



Kenta Motokura

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Kenta Motokura was born in Tokyo, Japan and graduated from the Faculty of Arts and Design of Tama Art University. He joined Nintendo in April of 2000 and is currently an Assistant Manager in Production Group No. 8 in the Entertainment Planning & Development Department in the Entertainment Planning & Development Division.

Motokura worked on Character Design for *Pikmin*, *Pikmin 2*, *Super Mario Sunshine*, and *Donkey Kong Jungle Beat* for the Nintendo GameCube system. He was also the Character Design Lead for *Super Mario Galaxy* (Wii), and the Design Director for *Super Mario Galaxy 2* (Wii) and *Super Mario 3D Land* (Nintendo 3DS). Motokura was also the Director for *Super Mario 3D World* (Wii U).

Currently, Motokura is working on *Super Mario Odyssey* (Nintendo Switch).